# Prompting in Visual Intelligence

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https://www.bbc.com/news/technology-63861322

Photographer: Gabby Jones/Bloomberg



### Al 'prompt engineer' jobs can pay up to \$375,000 a year and don't always require a background in tech

Britney Nguyen May 1, 2023, 11:34 PM GMT+8



The rise of generative AI tools like ChatGPT is creating a hot market for "prompt engineers" who test and improve chatbot answers. Getty Images

### https://businessinsider.com

Read in app



## USD 375,000 JPY 54,094,500 CNY 2,718,938



### GPT-4

		Illustration: Ruby Chen

We've created GPT-4, the latest milestone in OpenAI's effort in scaling up deep learning. GPT-4 is a large multimodal model (accepting image and text inputs, emitting text outputs) that, while less capable than humans in many real-world scenarios, exhibits human-level performance on various professional and academic benchmarks. GPT-4

User What is funny about this image? Describe it panel by panel.



Source: hmmm (Reddit)

-4 The image shows a package for a "Lightning Cable" adapter with three panels.

Panel 1: A smartphone with a VGA connector (a large, blue, 15-pin connector typically used for computer monitors) plugged into its charging port.

Panel 2: The package for the "Lightning Cable" adapter with a picture of a VGA connector on it.

Panel 3: A close-up of the VGA connector with a small Lightning connector (used for charging iPhones and other Apple devices) at the end.

The humor in this image comes from the absurdity of plugging a large, outdated VGA connector into a small, modern smartphone charging port.





### "A photo of an astronaut riding a horse" #dalle





### On stage 🥍

...

#CoolPope #PopeFrancis @Pontifex #stabledifussion #detailedprompt #prompt #stablediffusionart #digitalartwork #aigenerated

### detailed prompt in image description



...



Singer et al. Make-A-Video: Text-to-Video Generation without Text-Video Data. 2022.

META AI

### "A teddy bear painting a portrait"





"A young couple walking in heavy rain"

# Outline

- Prompting in natural language processing
  - Language model, hard prompt, and soft prompt
- Prompting in computer vision
  - White-box prompt learning
  - Black-box prompt learning

essing nd soft prompt

# Outline

## Prompting in natural language processing

- Language model, hard prompt, and soft prompt
- Prompting in computer vision
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essing nd soft prompt

Autoregressive training: Predict the next word (token) based on previous words, e.g., GPT



A probability distribution over sequences of words

# Training data is huge (gigabytes of text) and contains diverse sources such as Wikipedia, news articles, books, and so on



Fill-in-the-blank cloze test

sequences of words

## Idea: Convert input into a language modeling format

Petroni et al. Language models as knowledge bases? 2019.

Prompting is used to elicit knowledge from pre-trained language models





end of an article

## Idea: Convert input into a language modeling format

Radford et al. Language Models are Unsupervised Multitask Learners. 2019.

Prompting is used to elicit knowledge from pre-trained language models



"Translate English into French: sea otter => loutre de mer

cheese =>"

. . .

*Task description + examples* (in-context learning)

sequences of words

## Idea: Convert input into a language modeling format

Brown et al. Language Models are Few-Shot Learners. 2020

Prompting is used to elicit knowledge from pre-trained language models



Prompting does not introduce large amounts of learnable parameters and can handle open-set queries

... but manually crafting a good prompt is non-trivial (a bad prompt might fail to retrieve the correct knowledge)

### ... so some kind of adaptation is needed for downstream tasks

Mining-based prompt generation

Relation: subclass of Manual: x is a subclass of y Mined: x is a type of y Gain: +22.7

y is the target to be predicted

A large database (e.g., Wikipedia) containing both subjects (x) and objects (y)

Jiang et al. How Can We Know What Language Models Know? 2020.

# Hard prompt



Mined candidates: x is a type of y (92.7%) x belongs to y (80.2%)

x is a subclass of y (70.0%)



Paraphrasing-based prompt generation

## x is a subclass of y

A seed prompt (manual or mined)

- Back translation (Jiang et al., 2020)
- etc.

Jiang et al. How Can We Know What Language Models Know? 2020.

## Hard prompt

## Paraphrasing

- Neural prompt rewriter (Haviv et al., 2021)

## x is a type of y (92.7%) x belongs to y (80.2%)

. . .



Restricting the search space to existing vocabulary tokens is suboptimal





Gradient will go through the frozen LM and be used to update the learnable tokens

Zhong et al. Factual Probing Is [MASK]: Learning vs. Learning to Recall. 2021.



### "Florence"

*Turn the prompt tokens into* learnable vectors

### Language model

## $\rightarrow$ "Florence" $\max \log p(y | prompt)$

- Only learns task/user-specific prompt vectors  $\bullet$
- Only needs to store these vectors for each task/user



Input (table-to-text) Output (table-to-text)

Li and Liang. Prefix-Tuning: Optimizing Continuous Prompts for Generation. 2021.

## Soft prompt

Can handle low-data regimes 



Li and Liang. Prefix-Tuning: Optimizing Continuous Prompts for Generation. 2021.

• Is domain-generalizable

Dataset	Domain	Model	Prompt	Δ
SQuAD	Wiki	94.9 ±0.2	94.8 ±0.1	-0.1
TextbookQA BioASQ RACE RE DuoRC DROP	Book Bio Exam Wiki Movie Wiki	$ \begin{vmatrix} 54.3 \pm 3.7 \\ 77.9 \pm 0.4 \\ 59.8 \pm 0.6 \\ 88.4 \pm 0.1 \\ 68.9 \pm 0.7 \\ 68.9 \pm 1.7 \end{vmatrix} $	66.8 $\pm 2.9$ 79.1 $\pm 0.3$ 60.7 $\pm 0.5$ 88.8 $\pm 0.2$ 67.7 $\pm 1.1$ 67.1 $\pm 1.9$	+12.5 +1.2 +0.9 +0.4 -1.2 -1.8

"Prompt tuning tends to give stronger zero-shot performance than model tuning, especially on datasets with large domain shifts like TextbookQA."

Lester et al. The Power of Scale for Parameter-Efficient Prompt Tuning. 2021.

Longer prompt works better but should not be too long



Li and Liang. Prefix-Tuning: Optimizing Continuous Prompts for Generation. 2021.

Initialization matters a lot (word embeddings >> random) 



Li and Liang. Prefix-Tuning: Optimizing Continuous Prompts for Generation. 2021.

Interpretable? ... sort of

### **The Power of Scale for Parameter-Efficient Prompt Tuning**

**Brian Lester\*** Rami Al-Rfou Noah Constant Google Research {brianlester, rmyeid, nconstant}@google.com

Finding 1: Top-5 nearest words form clusters, e.g., lexically similar cluster {Technology, Technologies, technological}, or diverse but related cluster {entirely, totally, completely, 100%}

Lester et al. The Power of Scale for Parameter-Efficient Prompt Tuning. 2021.





# Outline

- Prompting in natural language processing • Language model, hard prompt, and soft prompt
- Prompting in computer vision
  - White-box prompt learning
  - Black-box prompt learning

## DeepMind's Flamingo



Alayrac et al. Flamingo: a Visual Language Model for Few-Shot Learning. 2022.

- Image/video recognition
- Captioning
- Question answering
- Visual dialogue
- etc.



### Egocentric Visual Assistant

Hey Otter, I want to land here. Can you teach me how to operate @ Today 3:41



OTTER-E

Yes! Please press the bottom-left button on the controller once and turn left. When about to land, pull the brake on right. Today 3:41 pm

Li et al. Otter: A Multi-Modal Model with In-Context Instruction Tuning. 2023.

## **A Multi-Modal Model with In-Context Instruction Tuning**

AI Computer Vision Research

## Segment Anything Model (SAM): a new AI model from Meta AI that can "cut out" any object, in any image, with a single click

SAM is a promptable segmentation system with zero-shot generalization to unfamiliar objects and images, without the need for additional training.

Kirillov et al. Segment Anything. 2023.











Colorization

Bar et al. Visual Prompting via Image Inpainting. 2022.



Inpainting



Segmentation



### Style transfer

## Old days: one model for one purpose





Model 1

Model 2



Model 3



Model 4



Model 5



Model 6

## 2013 vs. 2023

### Now: one model for multiple purposes



"Foundation model"



Credit: Visual Prompting Livestream With Andrew Ng, Landing Al



Prompt learning for visual language models

## CLIP: Contrastive Language-Image Pre-training



Radford et al. Learning Transferable Visual Models From Natural Language Supervision. 2021.

Ì		
T <sub>3</sub>		T <sub>N</sub>
I <sub>1</sub> ·T <sub>3</sub>		I <sub>1</sub> ·T <sub>N</sub>
I₂·T₃		$I_2 \cdot T_N$
I <sub>3</sub> ·T <sub>3</sub>		I <sub>3</sub> ·T <sub>N</sub>
:	·	:
I <sub>N</sub> ·T <sub>3</sub>		I <sub>N</sub> ·T <sub>N</sub>

- Data: 400M image-text pairs
- Compute: 250-600 GPUs
- Training time: up to 18 days



# Zero-shot recognition via prompting



Radford et al. Learning Transferable Visual Models From Natural Language Supervision. 2021.

# How to adapt such gigantic models to downstream tasks to get better performance?
## Fine-tuning?



- Fine-tune image encoder: -40%
- Fine-tune both: collapse

### The model is too large so it needs a lot of data to avoid overfitting



## Prompt engineering?

a bad photo of a {}. a photo of many {}. a sculpture of a {}. a photo of the hard to see {}. a low resolution photo of the {}. a rendering of a {}. graffiti of a {}. a bad photo of the {}. a cropped photo of the {}. a tattoo of a {}. the embroidered {}. a photo of a hard to see {}. a bright photo of a {}. a photo of a clean {}. a photo of a dirty {}. a dark photo of the {}. a drawing of a {}. a photo of my {}. the plastic {}. a photo of the cool {}. a close-up photo of a {}. a black and white photo of the {}. a painting of the {}. a painting of a {}.

a pixelated photo of the {}. a sculpture of the {}. a bright photo of the {}. a cropped photo of a {}. a plastic {}. a photo of the dirty {}. a jpeg corrupted photo of a {}. a blurry photo of the {}. a photo of the {}. a good photo of the {}. a rendering of the {}. a {} in a video game. a photo of one {}. a doodle of a {}. a close-up photo of the {}. a photo of a {}. the origami {}. the {} in a video game. a sketch of a {}. a doodle of the {}. a origami {}. a low resolution photo of a {}. the toy {}. a rendition of the {}.

### A slight change in wording could lead to big changes in performance

https://github.com/openai/CLIP/blob/main/notebooks/Prompt\_Engineering\_for\_ImageNet.ipynb

a photo of the clean {}. a photo of a large {}. a rendition of a {}. a photo of a nice {}. a photo of a weird {}. a blurry photo of a {}. a cartoon {}. art of a  $\{\}$ . a sketch of the {}. a embroidered {}. a pixelated photo of a {}. itap of the {}. a jpeg corrupted photo of the {}. a good photo of a {}. a plushie {}. a photo of the nice {}. a photo of the small {}. a photo of the weird {}. the cartoon {}. art of the {}. a drawing of the {}. a photo of the large {}. a black and white photo of a {}. the plushie {}.

### Prompt engineering is also hard

Caltech101	Prompt	Accuracy
	a [CLASS].	82.68
Frank - Martin	a photo of [CLASS].	80.81
	a photo of a [CLASS].	86.29
	[V] <sub>1</sub> [V] <sub>2</sub> [V] <sub>M</sub> [CLASS].	91.83
Describable Textures (DTD	) Prompt	Accuracy
	a photo of a [CLASS]	20.02

	a photo of a [CLASS].	39.83
<u> </u>	a photo of a [CLASS] texture.	40.25
	[CLASS] texture.	42.32
888838°	[V] <sub>1</sub> [V] <sub>2</sub> [V] <sub>M</sub> [CLASS].	63.58

### A slight change in wording could lead to big changes in performance

Zhou et al. Learning to Prompt for Vision-Language Models. 2022.

Flowers102	Prompt	Accu
	a photo of a [CLASS].	60.
	a flower photo of a [CLASS].	65.
	a photo of a [CLASS], a type of flower.	66.
	[V] <sub>1</sub> [V] <sub>2</sub> [V] <sub>M</sub> [CLASS].	94.

1 m	N

EuroSAT

Prompt	Асси
a photo of a [CLASS].	24
a satellite photo of [CLASS].	37
a centered satellite photo of [CLASS].	37
[V] <sub>1</sub> [V] <sub>2</sub> [V] <sub>M</sub> [CLASS].	83



### Context Optimization (CoOp) /ku:p/

а	photo	of	а	[CLASS]
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$$p(y = i | \boldsymbol{x}) = rac{\exp(\cos(\boldsymbol{w_i}, \boldsymbol{f}) / \tau)}{\sum_{j=1}^{K} \exp(\cos(\boldsymbol{w_j}, \boldsymbol{f}) / \tau)}$$
  
Hand-designed prompt



$$p(y = i | \boldsymbol{x}) = \frac{\exp(\cos(g(\boldsymbol{t}_i), \boldsymbol{f}) / \tau)}{\sum_{j=1}^{K} \exp(\cos(g(\boldsymbol{t}_j), \boldsymbol{f}) / \tau)}$$
Learnable prompt

# Context Optimization (CoOp)



Zhou et al. Learning to Prompt for Vision-Language Models. 2022.

Frozen

## CoOp is a few-shot learner

## 11 datasets covering diverse classification problems: generic/fine-grained objects, scenes, actions, etc.



### CoOp is domain-generalizable



	Source	Target			
Method	ImageNet	-V2	-Sketch	-A	-]
ResNet-50					
Zero-Shot CLIP	58.18	51.34	33.32	21.65	5
Linear Probe CLIP	55.87	45.97	19.07	12.74	3
CLIP + CoOp $(M = 16)$	62.95	55.11	32.74	22.12	5
CLIP + CoOp (M = 4)	63.33	55.40	34.67	23.06	5
ResNet-101					
Zero-Shot CLIP	61.62	54.81	38.71	28.05	6
Linear Probe CLIP	59.75	50.05	26.80	19.44	4
CLIP + CoOp $(M = 16)$	66.60	58.66	39.08	28.89	6
CLIP + CoOp (M = 4)	65.98	58.60	40.40	29.60	6
ViT-B/32					
Zero-Shot CLIP	62.05	54.79	40.82	29.57	6
Linear Probe CLIP	59.58	49.73	28.06	19.67	4
CLIP + CoOp $(M = 16)$	66.85	58.08	40.44	30.62	6
CLIP + CoOp $(M = 4)$	66.34	58.24	41.48	31.34	6
ViT-B/16					
Zero-Shot CLIP	66.73	60.83	46.15	47.77	7
Linear Probe CLIP	65.85	56.26	34.77	35.68	5
CLIP + CoOp $(M = 16)$	71.92	64.18	46.71	48.41	7
CLIP + CoOp (M = 4)	71.73	64.56	47.89	49.93	7



### More insights about CoOp

Longer prompt works better but there is diminishing return 



### More insights about CoOp

Initialization does not matter

### [V]<sub>1</sub>[V]<sub>2</sub>[V]<sub>3</sub> "a photo of a"

	Avg %
[V]4	72.65
,	72.65

## More insights about CoOp

#### Interpretable? ... not really lacksquare



Finding 1.	#	ImageNet
Finding T. Few are somewhat relevant, e.g., "fluffy" and "paw"	1 2 3 4	Potd (1.7136) That (1.4015) Filmed (1.2275) Fruit (1.4864)
Finding 2: The whole prompt does not make much sense	5 6 7 8 9 10 11 11	<ul> <li>, (1.5863)</li> <li>°(1.7502)</li> <li>Excluded (1.2355)</li> <li>Cold (1.4654)</li> <li>Stery (1.6085)</li> <li>Warri (1.3055)</li> <li>Marvelcomics (1.5)</li> <li>.: (1.7387)</li> </ul>
	13 14 15	N/A Lation (1.5015) Muh (1.4985)

Zhou et al. Learning to Prompt for Vision-Language Models. 2022.

16

.# (1.9340)







	Food101	OxfordPets	DTD	UCF101
	Lc (0.6752)	Tosc (2.5952)	Boxed (0.9433)	Meteorologis
	Enjoyed (0.5305)	Judge (1.2635)	Seed (1.0498)	Exe (0.9807)
	Beh (0.5390)	Fluffy (1.6099)	Anna (0.8127)	Parents (1.06
	Matches (0.5646)	Cart (1.3958)	Mountain (0.9509)	Masterful (0.
	Nytimes (0.6993)	Harlan (2.2948)	Eldest (0.7111)	Fe (1.3574)
	Prou (0.5905)	Paw (1.3055)	Pretty (0.8762)	Thof (1.2841)
)	Lower (0.5390)	Incase (1.2215)	Faces (0.7872)	Where (0.970
	N/A	Bie (1.5454)	Honey (1.8414)	Kristen (1.19
	Minute (0.5672)	Snuggle (1.1578)	Series (1.6680)	Imam (1.129)
	$\sim$ (0.5529)	Along (1.8298)	Coca (1.5571)	Near (0.8942
5638)	Well (0.5659)	Enjoyment (2.3495)	Moon (1.2775)	Tummy (1.43
	Ends (0.6113)	Jt (1.3726)	Ih (1.0382)	Hel (0.7644)
	Mis (0.5826)	Improving (1.3198)	Won (0.9314)	Boop (1.0491
	Somethin (0.6041)	Srsly (1.6759)	Replied (1.1429)	N/A
	Seminar (0.5274)	Asteroid (1.3395)	Sent (1.3173)	Facial (1.445
	N/A	N/A	Piedmont (1.5198)	During (1.17



### Soft prompt in CV vs. NLP



CV	NLP
Yes	Yes
Yes	Yes
s diminishing return	Yes but not too long
No	Yes
Not really	Sort of

### Can CoOp generalize to broader (related) concepts within the same dataset?



Zhou et al. Conditional Prompt Learning for Vision-Language Models. 2022.

CoOp



Accuracy: 80.60

#### CoOp



Accuracy: 65.89

The prompt only works for a subset of classes (i.e., overfitting)



### More failure cases of CoOp on unseen classes (same dataset)



ImageNet 18.86%



FGVCAircraft ↓18.14%



Caltech101 ↓8.19%



DTD 138.26%

Zhou et al. Conditional Prompt Learning for Vision-Language Models. 2022.



Flowers102 137.93%



**EuroSAT** 137.45%



StanfordCars ↓17.72%



**UCF101 ↓28.64%** 

### What is a good prompt?

### A good prompt should characterize each instance with some specific context words

### A person riding a motorcycle on a dirt road.





### **Conditional Context Optimization (CoCoOp)** /kəʊˌku:p/

$$p(y|x) = rac{\exp(\sin(x,g(t_y(x)))/ au)}{\sum_{i=1}^{K} \exp(\sin(x,g(t_i(x)))/ au)}$$
  
Conditioned on image  
A parameter-efficient design:  
Learn a single mini-network  $h_{ heta}$   
 $t_i(x) = \{v_1(x), ..., v_M(x)\}$   
 $v_m(x) = v_m + h_{ heta}(x)$ 





Is more generalizable 



• Is more transferable



Is more robust to distribution shifts

		Source	Target			
	Learnable?	ImageNet	ImageNetV2	ImageNet-Sketch	ImageNet-A	ImageNet-R
CLIP [40]		66.73	60.83	46.15	47.77	73.96
CoOp [62]	$\checkmark$	71.51	64.20	47.99	49.71	75.21
CoCoOp	$\checkmark$	71.02	64.07	48.75	50.63	76.18

Is very slow to train

3D prompt tensor:



### Want faster training? Try multimodal prompt learning



(a) Text Prompt - CoOp

#	Method	Source	Target				Average	OOD
		ImageNet	-V2	-S	-A	-R		Average
1	CoOp	71.51	64.20	47.99	49.71	75.21	61.72	59.28
2	CoCoOp	71.02	64.07	<b>48.75</b>	50.63	76.18	62.13	59.91
3	<b>VPT-shallow</b>	68.98	62.10	47.68	47.19	76.10	60.38	58.27
4	VPT-deep	70.57	63.67	47.66	43.85	74.42	60.04	57.40
5	UPT	72.63	64.35	48.66	50.66	76.24	62.51	59.98

Zang et al. Unified Vision and Language Prompt Learning. 2022.

(b) Visual Prompt - VPT

(c) Unified Prompt - Ours

### Have more compute? Try neural prompt search



Zhang et al. Neural Prompt Search. 2022.



#### What if we only have access to model APIs?

### Model-as-a-Service (MaaS)

- APIs are provided to users instead of model weights



🔊 OpenAI DALL·E 2

Reasons: model size, accessibility, maintenance, monetization, security, etc.





### User can customize models by "tuning" the in-context example(s)

In-context example







Colorization



Bar et al. Visual Prompting via Image Inpainting. 2022.

Inpainting



Segmentation



Style transfer

#### • Train: Masked image modeling



Key idea: Train the model to fill missing patches





Training dataset: Computer Vision Figures, with 88k unlabeled grid-like images collected from computer vision papers

Bar et al. Visual Prompting via Image Inpainting. 2022.



#### • Test: In-context learning



#### No parameter update!

Bar et al. Visual Prompting via Image Inpainting. 2022.

#### • The choice of in-context examples matters a lot



Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

#### **Random selection => large variances**

#### **Manual selection is time-consuming**





### **Prompt retrieval**



Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

### Use the API's output as supervision $x^* = \arg \max_{x_n \in \mathcal{D}} f_\theta(x_n, x_q)$



## Unsupervised prompt retrieval

### **Semantic closeness**



Source dataset



Candidate



Query

Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.





## Supervised prompt retrieval

 $\log p(y_q | \mathcal{P}, x_q)$ max  $\mathcal{P}$ 



Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

**Directly optimize in-context learning using a surrogate loss** 

### Prompt retrieval vs. random selection





Foreground segmentation Sing

	Seg. (mIOU) $\uparrow$	<b>Det.</b> (mIOU) $\uparrow$	Color. (mse) $\downarrow$
Random	27.56	25.45	0.67
UnsupPR	33.56	26.84	0.63
$\operatorname{SupPR}$	35.56	28.22	0.63

Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.



Single object detection

Colorization

### # in-context examples: more is better



IoU: 20.98

 $\sim$ Num. of examples

IoU: 32.50

Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

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loU: 15.68

loU:34.19



### Order of in-context examples: does not matter



Variances of different orders

Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

<b>Seg.</b> (mIoU) ↑ Split-2	Split-3	Avg
$\begin{array}{c} 21.34 \pm 0.73 \\ 22.42 \pm 0.38 \\ \textbf{23.09} \pm 0.34 \end{array}$	$\begin{array}{c} 21.12 \pm 0.53 \\ 23.36 \pm 0.42 \\ \textbf{24.22} \pm 0.48 \end{array}$	$\begin{array}{c} 21.46 \pm 0.43 \\ 23.39 \pm 0.37 \\ \textbf{24.06} \pm 0.40 \end{array}$

### What are good in-context examples?

#### **UnsupPR**



IoU: 61.25



IoU: 8.45



**SupPR** 

Zhang et al. What Makes Good Examples for Visual In-Context Learning? 2023.

Closeness in semantics, background, pose, appearance, view point, etc.

loU: 42.10



### Key takeaways

- Prompting has become a dominating paradigm in both NLP & CV
- Soft prompt learning in NLP & CV:
  - is data-efficient
  - is domain-generalizable
  - is difficult to interpret
- Conditional prompt learning works better but is slow to train
- Multimodal prompt learning offers better trade-offs
- Do neural prompt search if more compute is available
- Only APIs are available? Use their output as supervision

### **Prompting => conversational visual intelligence**

### References

- Learning to Prompt for Vision-Language Models.
- Conditional Prompt Learning for Vision-Language Models.
- Unified Vision and Language Prompt Learning.
- Neural Prompt Search.
- What Makes Good Examples for Visual In-Context Learning?

Code: <u>https://github.com/KaiyangZhou</u> Paper pdfs: <u>https://kaiyangzhou.github.io/</u>

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## Thanks! Any question?

